



Welcome to the 2015 season! The following is a list of rules/guidelines for our division. If you have any questions or comments, please let me know. AA will be following the interleague rules that can be found in the virtual binder on the league's website. These are the same rules that allstars plays by. The highlights are listed below. Please take a few minutes and read the interleague rules. It is only a couple of pages long.

1. General

- 1.1. Have fun!
- 1.2. No new innings after 8:00pm on a school night. Please exercise good judgment. Just because the inning ended at 7:58pm, does not mean you should start another inning.
- 1.3. Limit of 5 runs/inning, except for the last inning which is unlimited.
- 1.4. Play is dead when the ball is held in the pitchers circle or that area if not marked.
- 1.5. Coaches are responsible for cleaning up their own dugouts before leaving.
- 1.6. Home team occupies the third base dugout.
- 1.7. Home team is responsible for cleanup and setup of the fields. They will also provide the balls for the game. Please try to preserve the new balls that you were given at the beginning of the season for games. This will help in keeping consistent pitches coming from the machines.
- 1.8. If you borrow a player from another team to fill your game day roster, there are some rules. First, they must be a registered little league player. Second, they must wear a little league uniform (doesn't need to be the same color). Third, they must play the outfield at all times.
- 1.9. All information is on the league's website.
- 1.10. An exception to the district rules is that we do not require umpires.

2. Batting

- 2.1. For all games, a continuous (open) batting order is in effect.
- 2.2. Bunting is allowed. I would highly recommend that you have a conversation with the opposing coach prior to the game and discuss your plans for/against bunting. This will certainly help to avoid negative feelings during a game and help prepare for what's to come.

3. Base Running

- 3.1. No advancing of runners on passed balls between pitcher and catcher
- 3.2. Only one base on an overthrow. If another overthrow occurs, an additional base can be taken.

4. Pitching Machine

- 4.1. The child playing the pitching position must always start behind the pitching machine and can only move in front of it after the ball is hit.....not as soon as the ball exits the machine. This is a safety issue. The pitcher must also wear a helmet with a face mask. Every coach should have one in their team equipment bag.



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- 4.2. We will pitch at 42 mph. If you get a machine that does not have a digital readout, the ball should be pitched on a relatively flat line and the catcher should be able to catch it before it hits the ground.
- 4.3. Balls that come to rest under the machine are a deal ball. Batter is awarded first and runners advance ONLY if forced.

Finally, thank you all for volunteering your time and "skills" to little league. Without the volunteers, there would be no little league. On that note, please pass this sentiment on to the parents of your team. Some assignments take very little time, some are even more rewarding. Often all you need to do is ask when looking for volunteers. Please help us with this. It will be truly appreciated.